MX20

LED Display Controller

User Manual

Change History

Document Version	Release Date	Description
V1.5.0	2025-09-30	• Supports central control protocol and viewing of device MAC address. • Supports SPDIF audio output.
V1.4.0	2024-06-13	• The **Layer Setting** in the LCD interface of the device has been renamed to **Layer Parameters**. Now, it only shows the parameters without allowing any modifications. • Added information for supported receiving card models.
V1.0.1	2023-07-04	Updated the supported driver ICs for frame rate adaptive.
V1.0.0	2023-06-09	First release

Contents

1 Introduction

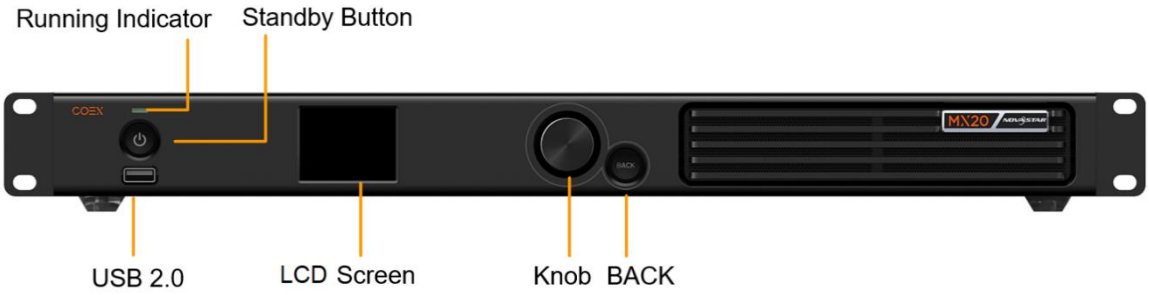
The MX20 is an all-in-one LED display controller in the brand-new control system COEX series of Xi'an NovaStar Tech Co., Ltd. (hereinafter referred to as NovaStar). This controller integrates video processing and video control into one box and offers 2x HDMI 1.3, 1x 3G-SDI input connectors, 6x Ethernet output ports, and 2x 10G optical ports. It can also work with the brand-new software VMP (Vision Management Platform) to provide a better operation and control experience.

This document mainly describes the menu operations on the LCD screen of the controller. For more function operations, see the *VMP Vision Management Platform User Manual*.

2 Appearance

2.1 Front Panel

Front Panel



Name	Function
Running indicator	• Solid red: Standby. • Solid blue: The device is being powered on. • Solid green: The device is running normally. • Flashing red: The device is running abnormally.
Standby button	• Press the button to power on or power off the device. • Hold down the button for 5s to 10s to restart the device.
USB 2.0	• Connect to a USB drive only to export the device diagnostic result. • Only the NTFS and FAT32 file systems are supported. Others are not supported.
LCD Screen	A 2.0-inch screen to display the device status, menus, submenus and messages for parameter settings.
Knob	• On the home screen, press the knob to enter the main menu screen. • On the main menu screen, rotate the knob to select a menu item or adjust the parameter value. Press the knob to confirm the operation. • Hold down the knob and **BACK** button simultaneously for 5s or longer to lock or unlock the buttons and screen.
BACK	Go back to the previous menu or cancel the current operation.

2.2 Rear Panel

Rear Panel

Inputs			
Type	Qty	Description	
HDMI 1.3 IN	2	Resolution	Max resolution: 1920×1200@60Hz Min resolution: 800×600@60Hz
		Max width/height (Forced)	Max width: 3840 (3840×600@60Hz) Max height: 2560 (800×2560@60Hz)
		Frame rates	23.98/24/25/29.97/30/47.95/48/50/59.94/60/71.93/72/75/100/119.88/120/143.86/144 Hz
		EDID management	Support standard resolutions, up to 1920×1080@60Hz. Support custom input resolutions.
		HDCP	HDCP 1.4 compliant, backwards compatible with HDCP 1.3.
		Interlaced signal inputs	Not supported.
3G-SDI IN	1	Standards	Support ST-424 (3G) and ST-292 (HD) standard video inputs. Support 3G-Level A.
		Resolution	Max resolution: 1920×1080@60Hz
		Frame rates	23.98/24/25/29.97/30/47.95/48/50/59.94/60 Hz
		Interlaced signal inputs	Support MQ level deinterlacing. The interlaced signals will be automatically detected and converted to progressive signals.
Outputs			
Type	Qty	Description	
1–6	6	Gigabit Ethernet output ports. Support hot backup between Ethernet ports. • Max device load capacity: 3.9 million pixels	

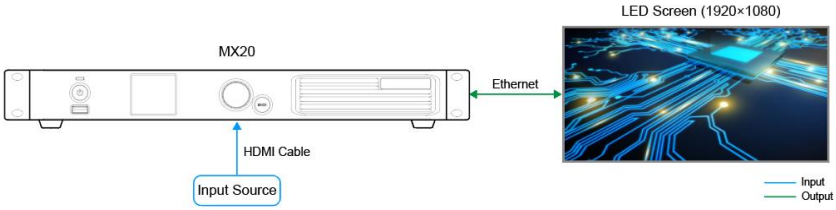
<table>
<tr><td colspan="3">Inputs</td></tr>
<tr><td>Type</td><td>Qty</td><td>Description</td></tr>
<tr><td></td><td></td><td>• Max output width/height: 4,096 pixels
• The maximum load capacity per Ethernet port is as follows. For details, refer to Ethernet Port Load Capacity:
– 8bit@60Hz: 659,722 pixels
– 10bit@60Hz: 329,861 pixels. When the controller works with the A10s Pro receiving card, the capacity can be up to 494,791 pixels.
Note
The load capacity of a single Ethernet port can only achieve its maximum when the load width is 128 pixels or more. If the load width is less than that, the load capacity will be reduced accordingly, calculated as (128 - load width) × load height.
When using the Ethernet port, pair it with a CAT5E cable for a maximum length of 100 meters.</td></tr>
<tr><td>OPT 1–2</td><td>2</td><td>10G optical output ports with a transmission rate of 10 Gbps.
• OPT 1 transmits the data of Ethernet ports 1 to 6.
• OPT 2 is the copy channel of OPT 1.
Note
The product doesn't include an optical module by default. If you need one, it's recommended to choose a compatible NovaStar product.</td></tr>
<tr><td>HDMI 1.3 LOOP</td><td>2</td><td>HDMI loop through. Up to 8 devices can be cabled in one loop.</td></tr>
<tr><td>3G-SDI LOOP</td><td>1</td><td>SDI loop through. Up to 8 devices can be cabled in one loop.</td></tr>
<tr><td>SPDIF OUT</td><td>1</td><td>Digital audio output connector allows for using the HDMI 1.3 input source as the audio output.</td></tr>
<tr><td colspan="3">Controls</td></tr>
<tr><td>Type</td><td>Qty</td><td>Description</td></tr>
<tr><td>ETHERNET</td><td>2</td><td>Gigabit Ethernet control ports. Support TCP/IP protocol and star connection.
They have the same functions without priority and order, and can be connected to VMP software and central control devices. No switch or router is needed to deploy multiple devices on the same LAN via device cascading as the network switching function is already built in. Up to 20 MX20 can be cascaded.</td></tr>
</table>

Inputs		
Type	Qty	Description
GENLOCK	1	A pair of Genlock signal connectors. Support Bi-Level, Tri-Level, and Blackburst. • IN: Accept the sync signal • LOOP: Loop the sync signal The Genlock input signal supports a frame rate range from 23.98 Hz to 60 Hz. For standard Genlock signal generators, up to 20 MX20 can be cascaded.
AUX	1	An auxiliary connector for connecting to central control devices (RS232).
Power		
100-240V~, 50/60Hz	1	An AC power input connector and switch.

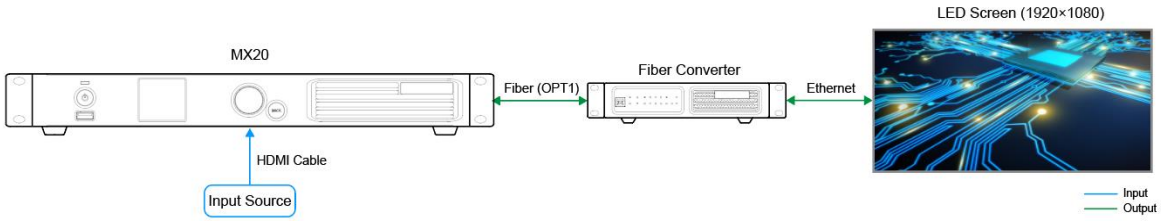
3 Applications

The MX20 has two typical application scenarios as shown below. In those application examples, the LED screen size is 1920×1080.

Application 1: Output via Ethernet Ports



Application 2: Long-Distance Transmission via OPT Ports



4 UI Introduction

4.1 Home Screen

After the device is powered on, the home screen showing device related information is displayed as follows.

Figure 4-1 Home screen

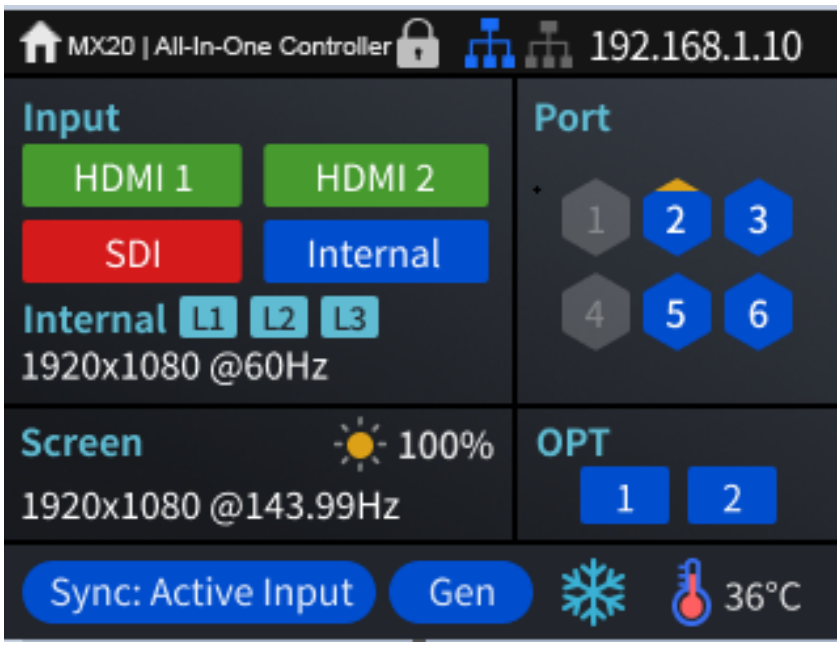


Table 4-1 Home screen descriptions

Area	Content	Description
Top Line	MX20	The device name. The name can be changed in VMP.
	All-In-One Controller	The device working mode. • All-In-One Controller: The video processing and sending functions are available. • Send-Only Controller: Only the video sending function is available. For related operations, please refer to Switch Working Mode.
		The device button lock status. • When the icon displayed: The buttons are locked.

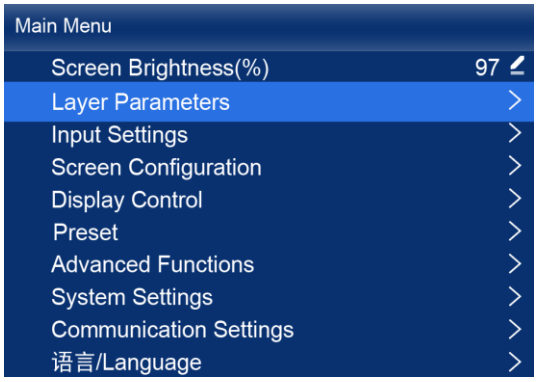
Area	Content	Description
		• When the icon not displayed: The buttons are unlocked. Hold down the knob and **BACK** button simultaneously for 5s or longer to lock or unlock the buttons.
		The connection status of the Ethernet ports. • Blue: Connected • Gray: Disconnected
	192.168.1.10	The device IP address. For related operations, please refer to Configure Communication Settings.
Input	HDMI1, HDMI2, SDI, Internal	The device input source type and status. • Green: The signal is accessed normally and used. • Blue: The signal is accessed normally, but not used. • Red: The signal is not accessed, or the accessed signal is abnormal. • Gray: The signal is abnormal and not used. For related operations in the Send-Only Controller working mode, please refer to Set Input Source
	Internal 1920×1080@60Hz	The resolution and frame rate of the currently available input source. If multiple input sources are available, the resolution and frame rate of each input source will be displayed one by one. If the input is used by the layer, the layer number will be displayed below. For related operations, please refer to Set Resolution and Frame Rate.
Screen	1920×1080@143.99Hz	The screen resolution and frame rate.
		The screen brightness. For related operations, please refer to Adjust Screen Brightness.
Port	1–6	The statuses of the Ethernet ports. • Blue: Connected • Gray: Disconnected
OPT	1–2	The statuses of the OPT ports. • Blue: Connected • Gray: Disconnected

Area	Content	Description
Bottom Line	Sync: Active Input	The sync signal currently used and the signal status. • **Sync: Active Input**: Sync with the frame rate of the current input source. • **Sync: Genlock**: Sync with the frame rate of the Genlock signal. • **Sync: Internal**: Sync with the frame rate of the internal clock of the device. Color code: • Blue: The signal is normal. • Red: The signal is abnormal.
		The output display status. •  : The display is frozen. •  : The display is blacked out • Icon not displayed: The display is normal. For related operations, please refer to Control Display Status.
		The temperature inside the chassis.

4.2 Main Menu

On the home screen, press the knob to enter the main menu screen. When the device working mode is All-In-One Controller, the menu is shown in Figure 4-2. When the device working mode is Send-Only Controller, the **Layer Parameters** menu is not displayed.

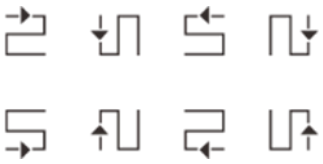
Figure 4-2 Main menu



5 Initial Screen Configuration

If the LED screen, cabinets, data flow and the number of cabinets loaded by Ethernet ports can meet the following requirements, you can configure the screen via the device front panel menu; otherwise, screen configuration in VMP will be your ideal choice.

- Screen: The LED screen must be a regular screen.
- Cabinet: The cabinets must be regular ones of the same size, and function well.
- Data flow: The data must run in the same way for all Ethernet ports and the data flow must be one of the followings. The starting position of the data flow is the first cabinet of Ethernet port 1, and the connections are made in sequence according to the serial number of the Ethernet port.



- Number of cabinets loaded by Ethernet ports: If n ports are used to load the cabinets, the number of cabinets loaded by each of the first (n−1) ports must be the same and the integral multiple of the number of cabinet rows or columns, and it must be greater than or equal to the number of cabinets loaded by the last port.

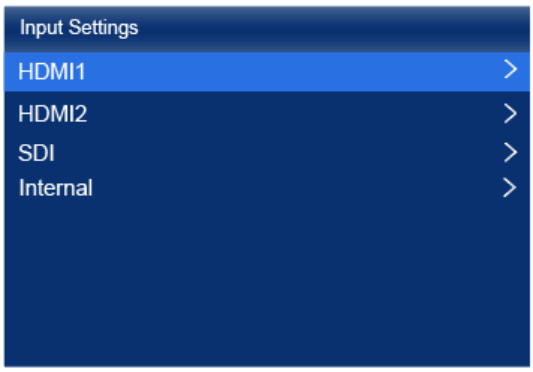
5.1 Swift Layout via Front Panel Screen

5.1.1 Set Input Source

Select the desired input source and complete the related settings, such as resolution and frame rate. If the resolutions of the input source and screen are the same, the image can be displayed pixel to pixel. A lower frame rate may result in image flickering, while a higher frame rate helps stabilize the display image.

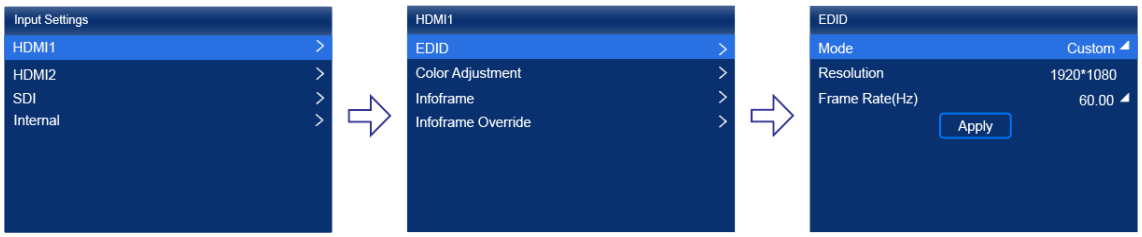
Step 1 On the main menu screen, choose **Input Settings** > **Select Input** to select a video source.

Figure 5-2 Select input source



Step 2 Perform the corresponding operations for the input source according to the input source type. For the SDI sources, please skip this step.

- External input sources (HDMI1, HDMI2)



Note

Input source settings are required for screen configuration in the Send-Only Controller working mode. When the device operates in All-In-One Controller mode, **Select Input** is not available on the LCD menu.

a. Choose **input source** > **EDID**. The input source is **HDMI1** or **HDMI2**.

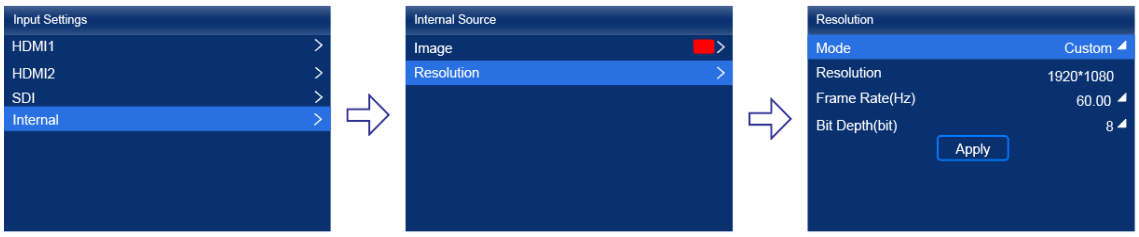
b. Set **Mode** to **Custom** or **Standard**, and then set the resolution and frame rate.

Custom: Set the resolution manually.

Standard: Select the desired resolution from the drop-down options.

c. After the settings are done, click **Apply**.

- Internal sources



d. Choose **Internal Source** > **Image**, and navigate to the sub-menu. Then, select a picture.

e. When the relevant parameters of the image are displayed, set the parameters according to your actual needs; otherwise, please skip this step.

f. Press the **BACK** button to go back to the upper-level menu and select **Resolution**.

g. Set **Mode** to **Custom** or **Standard**, and then set the resolution and frame rate.

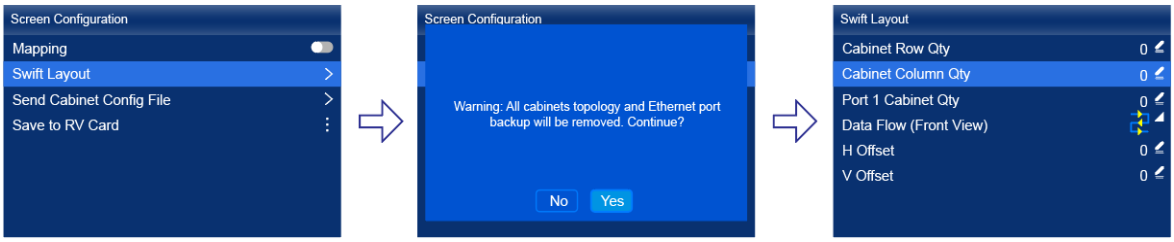
h. After the settings are done, click **Apply**.

5.1.2 Swift Layout

Set the screen configuration parameters to quickly complete the cabinet connection, so that the LED screen can display the input source image normally.

Step 1 On the main menu screen, choose **Screen Configuration** > **Swift Layout**.

Figure 5-4 Quick configuration



Step 2 Select **Yes** in the displayed dialog box.

Step 3 Set screen configuration parameters as required.

- **Cabinet Row Qty**: Set the number of cabinet rows.
- **Cabinet Column Qty**: Set the number of cabinet columns.
- **Port 1 Cabinet Qty**: Set the number of the cabinets loaded by Ethernet port 1.
- **Data Flow (Front View)**: Select the data flow for the cabinets loaded by Ethernet port 1.
- **H Offset**: Set the horizontal offset of the displayed image.
- **V Offset**: Set the vertical offset of the displayed image.

5.2 Free Screen Configuration via VMP

The VMP software can be used to configure either the regular screens or complex screens, and supports free wiring of the cabinets, plus the ability of calculating the used load capacity according to the cabinets that are actually loaded. For the details of performing the free screen configuration, please refer to *VMP Vision Management Platform User Manual*.

6 Display Effect Adjustment

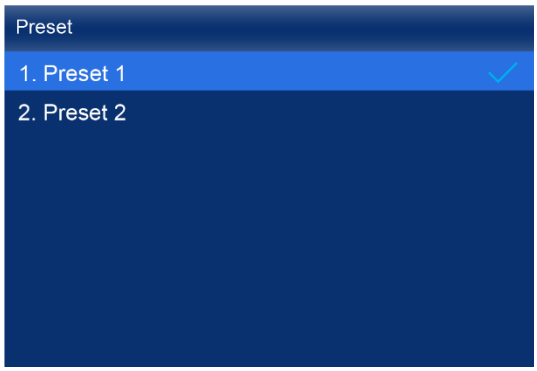
6.1 Apply Presets

Apply a saved preset in VMP to the device to quickly complete display effect adjustment.

Step 1 On the main menu screen, select **Preset**.

The saved presets in VMP is displayed on the menu screen, as shown in Figure 6-1.

Figure 6-1 Presets



Step 2 Select a preset.

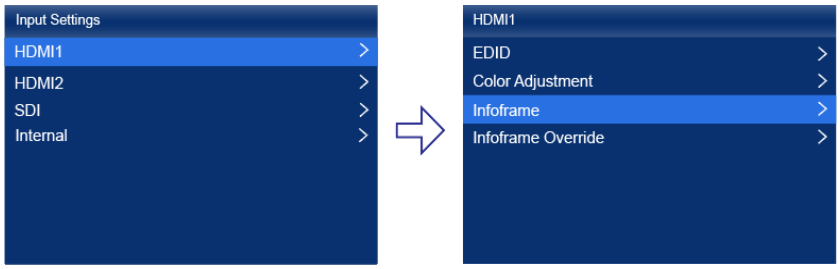
6.2 Set External Input Source Parameters

6.2.1 View Input Source Information

View the attribute values of the external input source, including the resolution, frame rate, bit depth, color gamut, etc.

Step 1 On the main menu screen, choose **Input Settings** > **input source** > **Infoframe**. The input source is **HDMI1**, **HDMI2**, or **SDI**.

Figure 6-2 Input source information



When the device working mode is All-In-One Controller, the **Select Input** menu is not displayed.

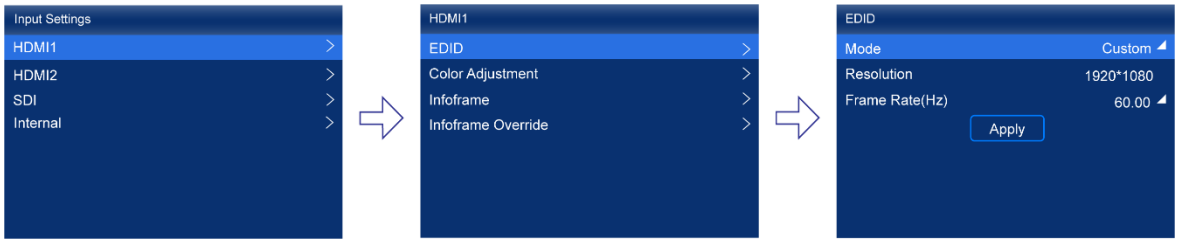
Step 2 View the input source information.

6.2.2 Set Resolution and Frame Rate

Set the resolution and frame rate of the external input source. If the resolutions of the input source and screen are the same, the image can be displayed pixel to pixel. A lower frame rate may result in image flickering, while a higher frame rate helps stabilize the display image.

Step 1 On the main menu screen, choose **Input Settings** > **input source** > **EDID**. The input source is **HDMI1** or **HDMI2**.

Figure 6-3 EDID



When the device working mode is All-In-One Controller, the **Select Input** menu is not displayed.

Step 2 Set **Mode** to **Custom** or **Standard**, and then set the resolution and frame rate.

- **Custom**: Set the resolution manually.
- **Standard**: Select the desired resolution from the drop-down options.

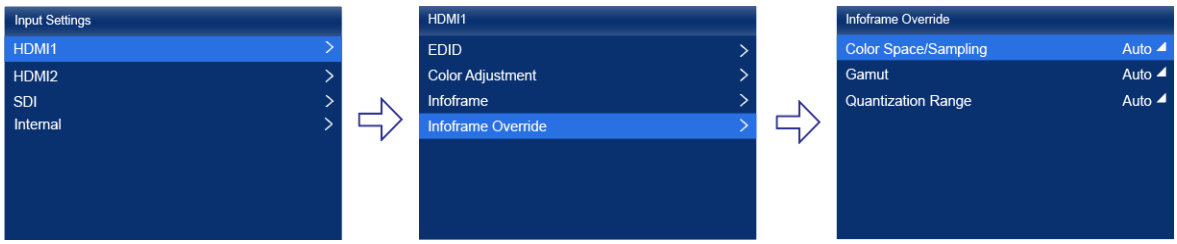
Step 3 After the settings are done, click **Apply**.

6.2.3 Adjust Color

Set the infoframe override parameters of the external input source and adjust the color. The override parameter will be used in the calculation of color adjustment. If the value of this parameter is not set manually, the value that comes with the input source will be used.

Step 1 On the main menu screen, choose **Input Settings** > **input source** > **Infoframe Override**. The input source is **HDMI1**, **HDMI2**, or **SDI**.

Figure 6-4 Infoframe override



When the device working mode is All-In-One Controller, the **Select Input** menu is not displayed.

Step 2 Set the override parameters as required.

Select **Auto** and the device will read the attribute value that comes with the input source.

Step 3 Press the **BACK** button to go back to the upper-level menu.

Step 4 Select **Color Adjustment**.

Step 5 Set the related parameters.

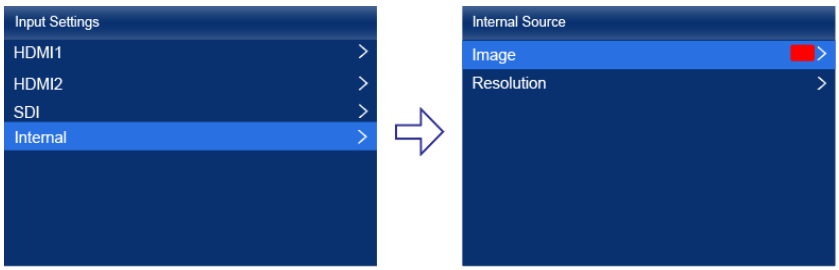
Parameter	Description
Black Level	It is used to adjust the brightness of the dark areas of the image. The smaller the value, the darker the dark part of the screen.
Contrast	It is used to adjust the brightness of the highlight areas of the image. The greater the value, the brighter the highlight part of the screen. Contrast and black level together affect the overall contrast of the image.
Saturation	It is used to adjust the color purity of the image. The greater the value, the more vivid the color.
Hue	It is used to adjust the color effect of the displayed image color.
Red Shadow/Green Shadow/Blue Shadow	It is used to adjust the brightness of the dark areas of the image. The principle is the same as that of black level, but only the RGB components are adjusted.
Red Highlight/Green Highlight/Blue Highlight	It is used to adjust the brightness of the highlight areas of the image. The principle is the same as that of contrast, but only the RGB components are adjusted.

6.3 Set Internal Input Sources

Select the internal source stored in the device and set the related parameters for screen testing and troubleshooting.

Step 1 On the main menu screen, choose **Input Settings** > **Internal**.

Figure 6-5 Internal source



When the device working mode is All-In-One Controller, the **Select Input** menu is not displayed.

Step 2 Select **Image** to navigate to the sub menu and select a picture.

Step 3 When the relevant parameters of the image are displayed, set the parameters according to your actual needs; otherwise, please skip this step.

Step 4 Press the **BACK** button to go back to the upper-level menu and select **Resolution**.

Step 5 Set **Mode** to **Custom** or **Standard**, and then set the resolution, frame rate and bit depth.

Figure 6-6 Resolution parameters

- **Custom**: Set the resolution manually.
- **Standard**: Select the desired resolution from the drop-down options.

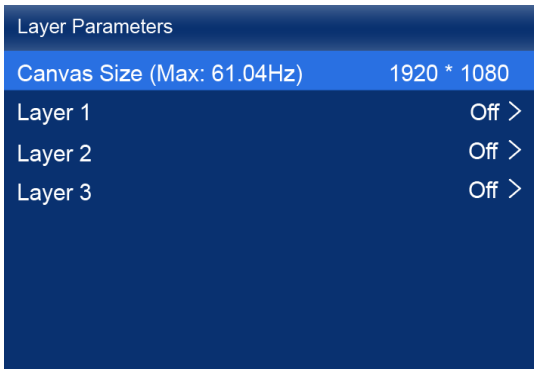
Step 6 After the settings are done, click **Apply**.

6.4 View Layers Parameters (All-In-One Controller Mode only)

The LCD screen of the controller is designed to only display layer parameters. To create or configure layers, please connect to VMP for these operations. For detailed instructions, please refer to *VMP Vision Management Platform User Manual*.

Step 1 On the main menu screen, select **Layer Parameters**.

Figure 6-7 Layer parameters



Step 2 View the **Canvas Size** and the max frame rate.

Step 3 Select a layer and view the related parameters.

- **Input Source**: The number of the layer that is using this input source is displayed in the input source information area.
- **Scaling Mode**: The scaling mode currently being applied.
  - **Custom**: Customized width and height.
  - **Pixel to Pixel**: Same as the width and height of the input source.
  - **Snap to Canvas**: Same as the width and height of the canvas.
  - **Fill Screen**: Same as the width and height of the screen
- **Width**: The layer width.
- **Height**: The layer height.
- **H Position**: The horizontal coordinate (X) of the layer on the canvas.
- **V Position**: The vertical coordinate (Y) of the layer on the canvas.
- **Priority**: The Z coordinate of the layer on the canvas. The greater the value, the higher priority.
- **Crop**: The status of the input crop, as well as the size and position of the crop.

- **Border**: The status of the layer border, as well as the border thickness and color.

Step 4 If necessary, select other layers and view the related parameters.

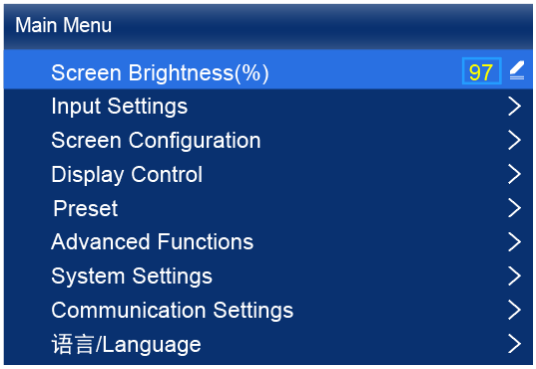
6.5 Set Output Parameters

6.5.1 Adjust Screen Brightness

Adjust and save the screen brightness.

Step 1 On the main menu screen, select **Screen Brightness (%)** and press the knob to let the brightness value become editable.

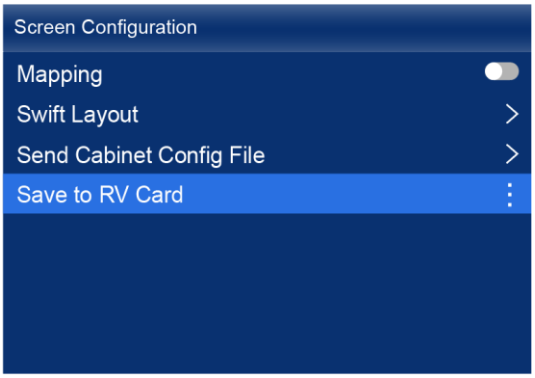
Figure 6-8 Screen brightness (taking Send-Only Controller mode as example)



Step 2 Rotate the knob to adjust the brightness to the target value, and then press the knob to confirm.

Step 3 Select **Screen Configuration** > **Save to RV Card**.

Figure 6-9 Save to RV card



Step 4 Select **Yes** in the displayed dialog box.

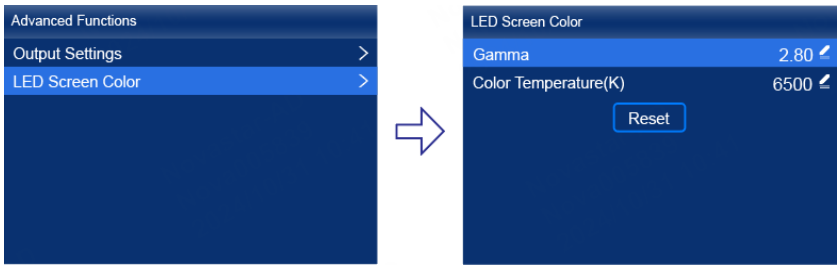
After the brightness value is successfully saved, a message appears on the menu screen.

6.5.2 Adjust Gamma and Color Temperature

Adjust and save the Gamma and color temperature.

Step 1 On the main menu screen, choose **Advanced Functions** > **LED Screen Color**.

Figure 6-10 LED screen color



Step 2 Adjust the Gamma value.

1. Select **Gamma** and press the knob to let the value become editable.
2. Rotate the knob to adjust the Gamma to the target value, and then press the knob to confirm.

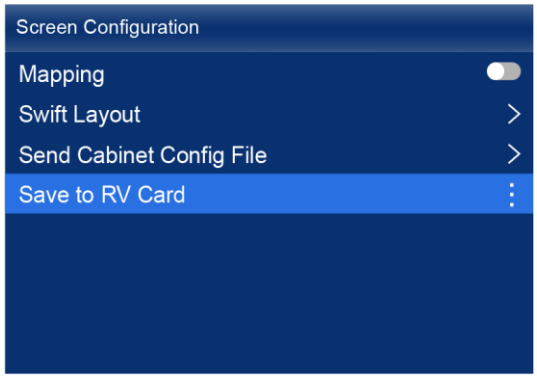
Step 3 Adjust the color temperature value.

3. Select **Color Temperature (K)** and press the knob to let the value become editable.
4. Rotate the knob to adjust the temperature to the target value, and then press the knob to confirm.

If you want to restore the parameters to the defaults, select **Reset**.

Step 4 Press the **BACK** button to go back to the main menu, and then choose **Screen Configuration** > **Save to RV Card**.

Figure 6-11 Save to RV card



Step 5 Select **Yes** in the displayed dialog box.

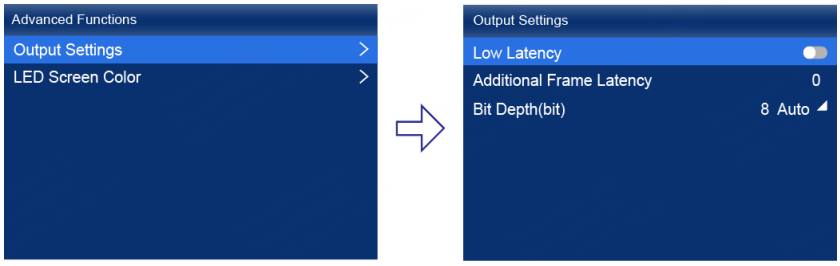
After the values are successfully saved, a message appears on the menu screen.

6.5.3 Set Low Latency

The low latency function is used to reduce the delay at the controller, or increase the latency when the device works with high-latency equipment.

Step 1 On the main menu screen, choose **Advanced Functions** > **Output Settings**.

Figure 6-12 Low latency



Step 2 Perform any of the following operations as required.

- Enable low latency

  Set the **Low Latency** switch to to enable the low latency function.

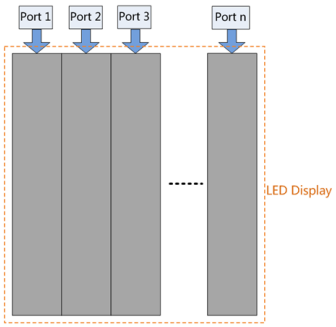
- Set additional frame latency

  a. Select **Additional Frame Latency** and press the knob to let the value become editable.

  b. Rotate the knob to adjust the parameter to the target value, and then press the knob to confirm.

Note

- When low latency is enabled, the sync source cannot be set to Genlock.
- The latency at the controller is 0 frame (less than 1 ms) in Send-Only Controller working mode and 1 frame in All-In-One Controller working mode.
- To enable low latency, please make sure all Ethernet ports load the cabinets vertically and share the same Y coordinate. Free screen configuration (for example, Ethernet port 2 loads cabinets horizontally, or its Y coordinate is different from that of Ethernet port 1) will reduce the load capacity.

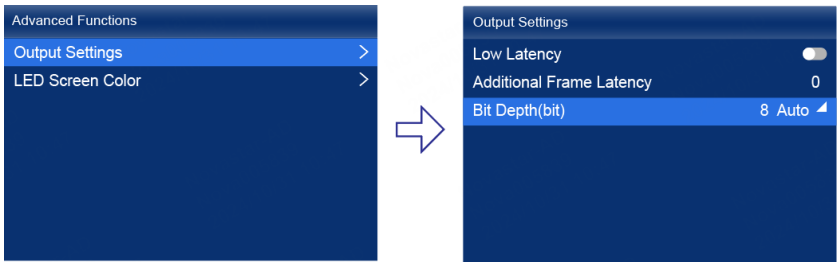


6.5.4 Set Bit Depth

Set the output bit depth of the input source.

Step 1 On the main menu screen, choose **Advanced Functions** > **Output Settings**.

Figure 6-13 Bit depth



Step 2 Select **Bit Depth**, press the knob, and select the desired bit depth value from the drop-down options.

If **Auto** is selected, the output bit depth is the same as the input bit depth.

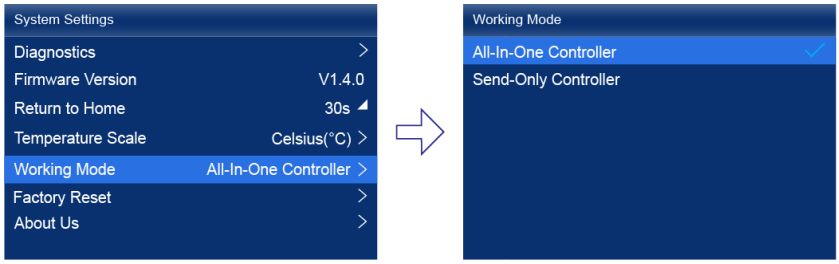
7 Device Management

7.1 Switch Working Mode

Set the device working mode to All-In-One Controller or Send-Only Controller.

Step 1 On the main menu screen, choose **System Settings** > **Working Mode**.

Figure 7-1 Working mode



Step 2 Select **All-In-One Controller** or **Send-Only Controller**.

Step 3 Select **Yes** in the displayed dialog box.

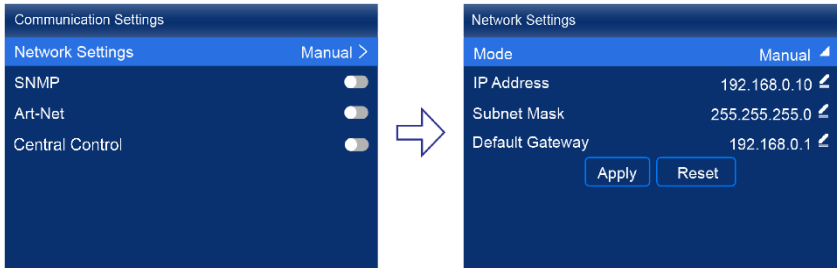
7.2 Configure Communication Settings

Set an IP Address

Manually set a static IP address for the device or set up the device to automatically obtain an IP address.

Step 1 On the main menu screen, choose **Communication Settings** > **Network Settings**.

Figure 7-2 Network settings



Step 2 Choose **Mode** and then select a mode from the drop-down options.

- **Manual**: Manually set a static IP address for the device.

- **Auto**: The device automatically obtains an IP address.

Step 3 If the manual mode is selected, set an **IP Address**, **Subnet Mask** and **Default Gateway**, and then select **Apply**. If the automatic mode is selected, this step is not required.

If you want to reset the IP address to the default, select **Reset**.

View Device MAC Address

You can view the device's MAC address. MAC address can be used as a unique identifier in scenarios like network communication, device management, and security control.

Set the Protocol Switch

Set the SNMP, Art-Net, and central control protocol switch status.

Note

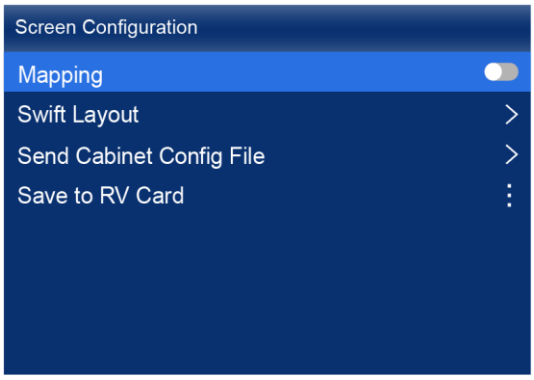
For details, see the *SNMP Protocol Instructions*, *Art-Net Protocol Instructions*, and *Central Control Protocol Instructions*.

7.3 Enable Mapping

After the **Mapping** function is enabled, cabinets can display some information, such as the Ethernet port number and receiving card number, allowing users to easily obtain the locations and connection topology of receiving cards.

Step 1 On the main menu screen, choose **Screen Configuration** > **Mapping**.

Figure 7-3 Mapping



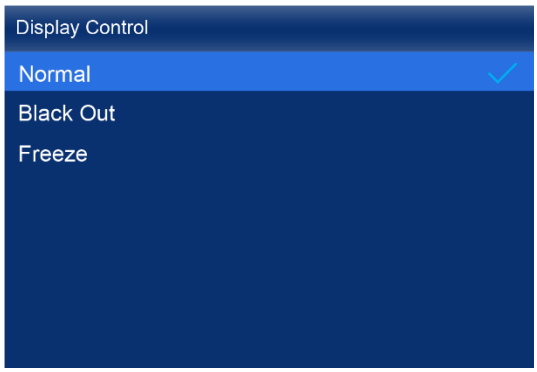
Step 2 Enable the **Mapping** function by toggling on this switch .

7.4 Control Display Status

Set the display loaded by the controller to a black screen or frozen status.

Step 1 On the main menu screen, choose **Display Control**.

Figure 7-4 Display control



Step 2 Select a display status as required.

- **Normal**: Display the normal output screen.
- **Freeze**: Make the output screen always display the current frame. The input source is played normally.
- **Blackout**: Make the output screen go black. The input source is played normally.

7.5 Diagnostics

7.5.1 Upon Powering Up

When the device is powered on, it automatically conducts a diagnostic process:

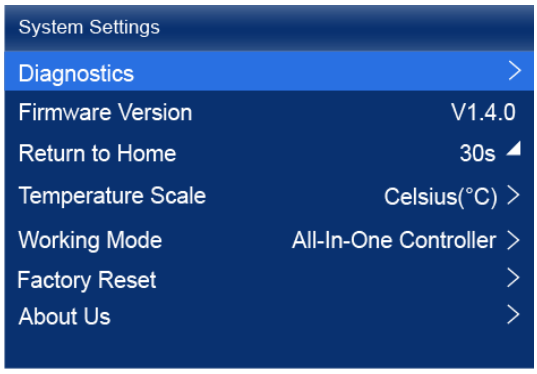
- Normal startup: All functions of the MX20 are available for use.
- Abnormal Startup: Based on the error message displayed, select **Export Log** to obtain the diagnostic results. If there are only warning messages (in orange), you can choose **Continue** to proceed in a limited functionality mode. However, if there are error messages (in red), usage cannot be continued.

7.5.2 Maintenance

Perform device diagnostics, then view and export the result.

Step 1 On the main menu screen, choose **System Settings** > **Diagnostics**.

Figure 7-5 Diagnostics

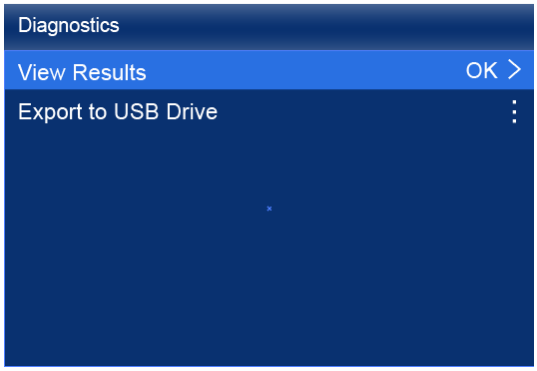


Step 2 Select **Yes** in the displayed dialog box.

After the diagnostics operation is complete, the diagnostic result will be displayed.

Step 3 Select **Close** to close the dialog box, and the screen will appear as shown in Figure 7-6.

Figure 7-6 After diagnostics



Step 4 Do any of the following as required.

- View the diagnostic results

  Select **View Results** to enter the report page and view the results.

- Export the diagnostic result to a USB drive

  a. Insert the USB drive to the USB port on the front panel of the device.

  b. Select **Export to USB Drive**.

  A prompt will be displayed after the operation is successful.

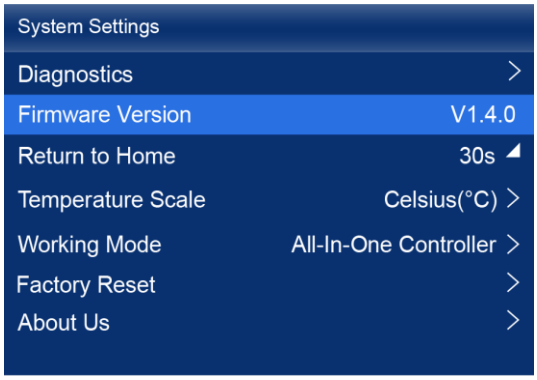
7.6 View the Firmware Version

View the current firmware program version of the device.

Step 1 On the main menu screen, select **System Settings**.

Step 2 View the current firmware program version next to **Firmware Version**.

Figure 7-7 Firmware version

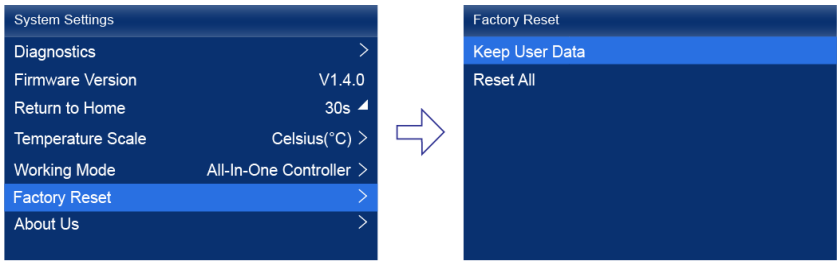


7.7 Reset to Factory Settings

Reset part or all of the device data to the factory settings.

Step 1 On the main menu screen, choose **System Settings** > **Factory Reset**.

Figure 7-8 Factory reset



Step 2 Do any of the following according to the data you want to reset.

- Reset part of the data

  Reset all the data except the imported files, network parameters, language settings, and device name.

  a. Select **Keep User Data**.

  b. Select **Yes** in the displayed dialog box.

  The device restarts automatically while the data is being reset.

- Reset all the data (This action cannot be undone.)

  Reset all the data to factory settings.

  c. Select **Reset All**.

  d. Select **Yes** in the displayed dialog box.

  The device restarts automatically while the data is being reset.

8 Basic System Settings

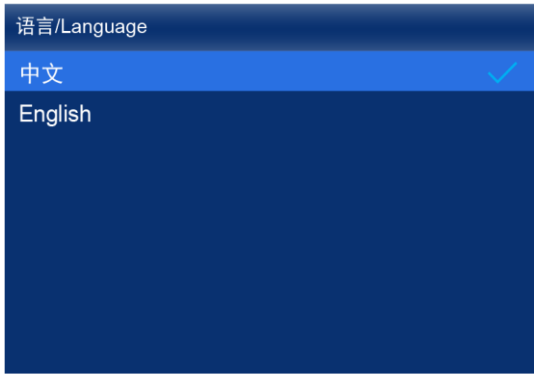
8.1 Set Language

Change the system language of the device.

Step 1 On the main menu screen, select **语言/Language**.

Step 2 Choose **English** or **中文** as required.

Figure 8-1 Language



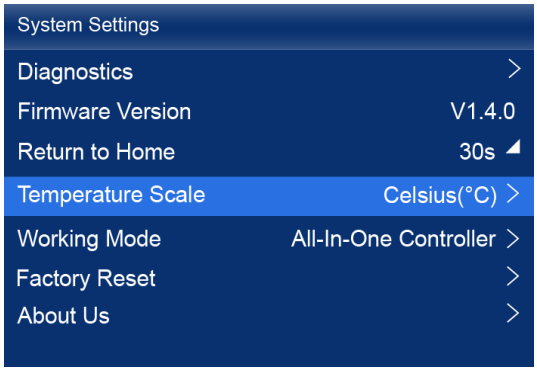
8.2 Set Temperature Scale

Change the system temperature scale of the device.

Step 1 On the main menu screen, choose **System Settings** > **Temperature Scale**.

Step 2 Select **Celsius (℃)** or **Fahrenheit (℉)** as needed.

Figure 8-2 Temperature scale

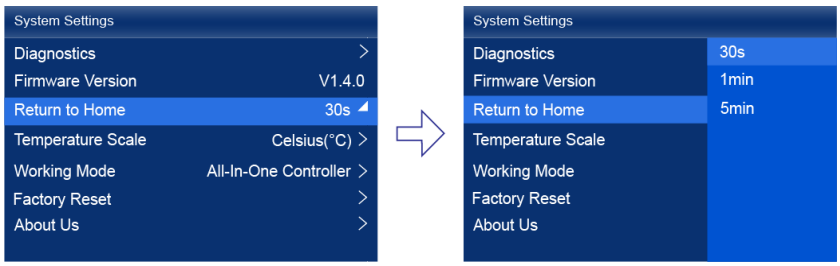


8.3 Set Session Timeout

Specify a certain amount of time for session timeout after which the LCD will return to the home screen from another screen automatically if no action is performed during the specified time.

Step 1 On the main menu screen, choose **System Settings** > **Return to Home**.

Figure 8-3 Session timeout value



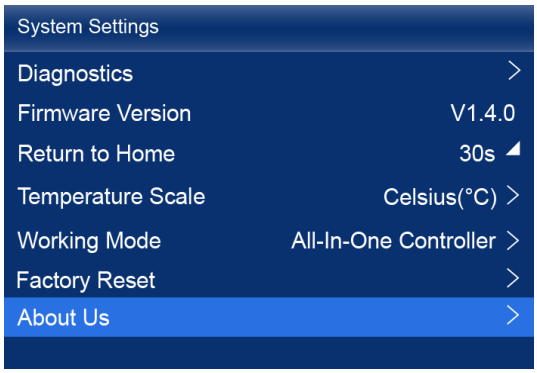
Step 2 Select **30s**, **1min** or **5min** from the drop-down options as required.

8.4 View Service Information

View the service information of NovaStar, allowing users to ask questions and give feedback.

Step 1 On the main menu screen, choose **System Settings** > **About Us**.

Figure 8-4 About us



Step 2 View the official website, technical support email address and service hotline of NovaStar.

9 Product Specifications

Electrical Specifications	Power input	100-240V~, 50/60Hz
	Maximum power consumption	50 W
Operating Environment	Temperature	–20°C to +45°C
	Humidity	0% RH to 80% RH, non-condensing
Storage Environment	Temperature	–30°C to +80°C
	Humidity	0% RH to 95% RH, non-condensing
Physical Specifications	Dimensions	482.6 mm × 49.9 mm × 384.0 mm
	Net weight	4.5 kg
	Gross weight	8.1 kg Note: It is the total weight of the product, accessories, and packing materials packed according to the packing specifications.
Packing Information	Packing box	590.0 mm × 520.0 mm × 180.0 mm, kraft paper box
	Accessory box	408.0 mm × 294.0 mm × 51.0 mm, white cardboard box
	Accessories	• 1x Power cord • 1x Ethernet cable • 1x HDMI cable • 1x Certificate of Approval
IP Rating		IP20 (Please prevent the product from water intrusion and do not wet or wash the product).

The amount of power consumption may vary depending on various factors such as product settings, usage, and environment.

10 Video Source Specifications

Input	Resolution		Color Space	Sampling	Bit Depth	Integer Frame Rate (Hz)
HDMI 1.3	2K1K	2560×1440	RGB / YCbCr	4:4:4	10bit	24/25/30
					8bit	
			YCbCr	4:2:2	8/10bit	
		1920×1080	RGB / YCbCr	4:4:4	10bit	24/25/30/48/50
					8bit	24/25/30/48/50/60
			YCbCr	4:2:2	8/10bit	
3G-SDI	2K1K	2048×1080	YCbCr	4:2:2	10bit	24/25/30/48/50/60
		1920×1080				

Note

The table above only displays a selection of common resolutions and integer frame rates. Decimal frame rates are also supported, allowing for automatic frame rate adaptation from the highest frame rate of each resolution down to 23.98/29.97/47.95/59.94/71.93/119.88/143.86 Hz.

11 Ethernet Port Load Capacity

When Working with A10s Pro\A8s Pro and Their Derivative Receiving Cards

When working with the A10s Pro\A8s Pro and their derivative receiving cards, the formula of calculating the load capacity per Ethernet port and the detailed parameters are as follows.

- 8bit: Load capacity × 24 × Frame rate < 1000 × 1000 × 1000 × 0.95
- 10bit: Load capacity × 32 × Frame rate < 1000 × 1000 × 1000 × 0.95

Max Load Capacity per Ethernet Port (Pixels)		
Frame Rate / Bit Depth	8bit	10bit
24 Hz	1,649,306	1,236,979
25 Hz	1,583,333	1,187,500
30 Hz	1,319,444	989,583
50 Hz	791,667	593,750
60 Hz	659,722	494,792
120 Hz	329,861	247,396
144 Hz	274,884	206,163

When Working with Other Armor Series Receiving Cards

When working with other Armor series receiving cards, the formula of calculating the load capacity per Ethernet port and the detailed parameters are as follows:

- 8bit: Load capacity × 24 × Frame rate < 1000 × 1000 × 1000 × 0.95
- 10bit: Load capacity × 48 × Frame rate < 1000 × 1000 × 1000 × 0.95

Max Load Capacity per Ethernet Port (Pixels)		
Frame Rate / Bit Depth	8bit	10bit
24 Hz	1,649,306	824,653
25 Hz	1,583,333	791,667
30 Hz	1,319,444	659,722

Max Load Capacity per Ethernet Port (Pixels)		
Frame Rate / Bit Depth	8bit	10bit
50 Hz	791,667	395,833
60 Hz	659,722	329,861
120 Hz	329,861	164,931
144 Hz	274,884	137,442

Note

The load capacity of a single Ethernet port can only achieve its maximum when the load width is 128 pixels or more. If the load width is less than that, the load capacity will be reduced accordingly, calculated as (128 - load width) × load height.

12 Copyright

Statement

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